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**PROJECT #10**

**EXPERIMENTAL DESIGN**

For your final project, you will experiment with deconstructing a natural phenomenon, **an insect**. Use its form, and reconstruct it to create a composition for a specific purpose.

**Options:** A three dimensional space, costume, or an object inspired by an insect!

**Materials:**

Your choice!

**Step 1-** Find an insect, put it in a jar, and bring it to the class. NO cockroaches, I hate them! If you have problem with touching one, just find a picture that can give you enough information for your design.

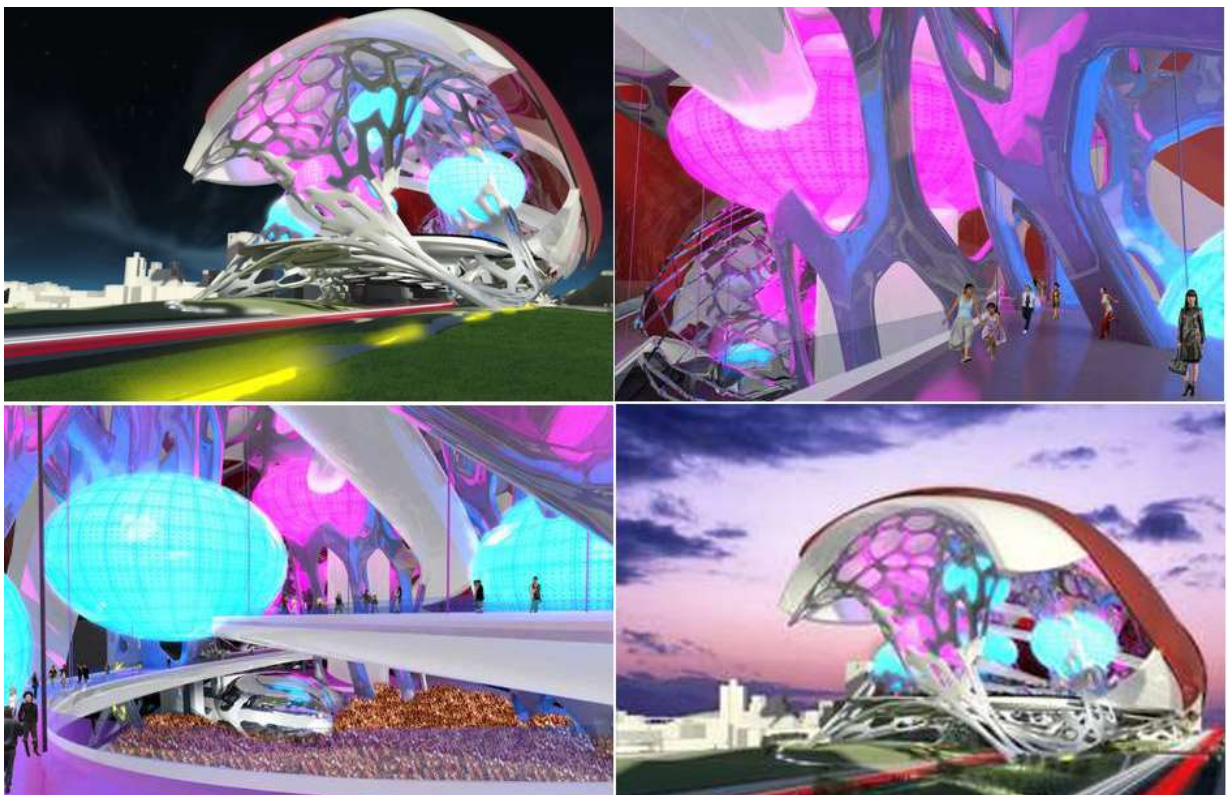
**Step 2-** Study the structure of your insect and sketch its entire form in your sketch book. Then try sketching its body parts individually. You can take your insect apart to better see each body parts in details if you want!

**Step 3-** Think about how you would utilize these shapes to design one of the above options.

**Step 4-** once you decide what you want to do, start designing. You must be able to explain your design in detail and defend it. Make sure you take notes as your design evolves through the process.

**Step 4-** figure out the materials best suited for constructing your design.

**Space Design Examples**



**Costume Design Examples**



**Object Design Examples**

